

ON THE CONSTRUCTION  
OF NON-ISOMORPHIC STEINER QUADRUPLE SYSTEMS

BY

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**1. Introduction.** A *Steiner quadruple system* (or, more simply, a *quadruple system*) is a pair  $(Q, b)$ , where  $Q$  is a finite set and  $b$  is a collection of 4-element subsets of  $Q$  (called *blocks*) such that any three distinct elements of  $Q$  belong to exactly one block of  $b$ . The number  $|Q|$  is called the *order of the quadruple system*  $(Q, b)$ . Hanani [4] proved in 1960 that the spectrum for quadruple systems consisted of the set of all positive integers  $n \equiv 2$  or  $4 \pmod{6}$ . It is easy to show that a quadruple system of order  $n$  has  $n(n-1)(n-2)/24$  blocks. Two quadruple systems  $(Q_1, b_1)$  and  $(Q_2, b_2)$  are said to be *isomorphic* provided that there is a 1-1 mapping of  $Q_1$  onto  $Q_2$  which maps the blocks of  $b_1$  onto the blocks of  $b_2$ . The purpose of this note is to give a very simple construction for quadruple systems which can be used to construct large numbers of non-isomorphic quadruple systems of a given order. Other work along these lines can be found in [1], [4], [8] and [10]. The techniques used in this construction are quite similar to those developed by the author in [5], [6] and [7].

**2. Construction of Steiner quadruple systems.** By a *3-skein* is meant a pair  $(Q, \langle, \rangle)$ , where  $Q$  is a finite set and  $\langle, \rangle$  is a ternary operation on  $Q$  such that if in the equation  $\langle x, y, z \rangle = w$  any three elements of  $x, y, z$  and  $w$  are given, then the remaining element is uniquely determined [2].

Now, let  $(Q, b(q))$  and  $(V, b(v))$  be quadruple systems based on  $Q = \{1, 2, \dots, q\}$  and  $V = \{1, 2, \dots, v\}$ , respectively, and let  $(Q, \langle, \rangle)$  be a 3-skein. Now define on the set  $Q \times V$  the following collection  $b$  of 4-element subsets:

(1) For every block  $\{a, b, c, d\} \in b(q)$  and for every  $w \in V$ ,  $\{(a, w), (b, w), (c, w), (d, w)\} \in b$ .

(2) For every 2-element subset  $\{a, b\}$  of  $Q$  and every 2-element subset  $\{u, w\}$  of  $V$ ,  $\{(a, u), (b, u), (a, w), (b, w)\} \in b$ .

(3) For every block  $\{a, b, c, d\} \in b(q)$  and every 2-element subset  $\{u, w\}$  of  $V$  the following six subsets belong to  $b$ :

$$\begin{aligned} & \{(a, u), (b, u), (c, w), (d, w)\}, & \{(a, w), (b, u), (c, u), (d, w)\}, \\ & \{(a, u), (b, w), (c, u), (d, w)\}, & \{(a, w), (b, u), (c, w), (d, u)\}, \\ & \{(a, u), (b, w), (c, w), (d, u)\}, & \{(a, w), (b, w), (c, u), (d, u)\}. \end{aligned}$$

(4) For every block  $\{x, y, z, w\} \in b(v)$  and every three (not necessarily distinct) elements  $p, q$  and  $s$  of  $Q$ ,

$$\{(p, x), (q, y), (s, z), (\langle p, q, s \rangle, w)\} \in b \quad \text{where } x < y < z < w.$$

**THEOREM 1.**  $(Q \times V, b)$  is a Steiner quadruple system.

**Proof.** It suffices to show that every triple of distinct elements from  $Q \times V$  belong to at least one block and that

$$|b| = (qv)(qv-1)(qv-2)/24.$$

So, let  $x, y$  and  $z$  be any three distinct elements of  $Q \times V$ . If  $x, y$  and  $z$  all have the same second coordinate, they belong to a block of type (1). If exactly two of them have the same second coordinate, they belong to a block of type (2) if the set of first coordinates contains two elements, and to a block of type (3) if all of the first coordinates are different. The last case is where  $x, y$  and  $z$  have distinct second coordinates. We may suppose that  $x = (p, v)$ ,  $y = (q, w)$  and  $z = (s, u)$ , where  $v < w < u$ . Let  $\{v, w, u, t\}$  be the block of  $b(v)$  containing  $v, w$  and  $u$ . One of 4 possibilities is true:  $t < v < w < u$ ,  $v < t < w < u$ ,  $v < w < t < u$ ,  $v < w < u < t$ . We consider the case with  $v < w < t < u$ , the other cases being similar. Since the equation  $\langle p, q, \bar{q} \rangle = s$  is uniquely solvable for  $\bar{q}$  in  $Q$ ,

$$\{(p, v), (q, w), (\bar{q}, t), (\langle p, q, \bar{q} \rangle = s, u)\} \in b$$

and, of course,  $x, y$  and  $z$  belong to this block. Hence, every triple of elements from  $Q \times V$  belong to at least one block of  $b$ . On the other hand, by direct count, there are

$$\begin{aligned} & \left( \frac{q(q-1)(q-2)}{24} \right) v \text{ blocks of type (1),} \\ & \binom{q}{2} \binom{v}{2} \text{ blocks of type (2),} \\ & 6 \left( \frac{q(q-1)(q-2)}{24} \right) \binom{v}{2} \text{ blocks of type (3), and} \\ & q^3 \left( \frac{v(v-1)(v-2)}{24} \right) \text{ blocks of type (4).} \end{aligned}$$

Direct computation shows that the sum of these numbers is

$$[(vq)(vq-1)(vq-2)]/24 = |b|.$$

This completes the proof of the theorem.

We now modify the construction of  $(Q \times V, b)$  by leaving blocks of types (1), (2) and (3) unchanged and by replacing blocks of type (4) as follows. Let

$$\{x, y, z, w\}_1, \{x, y, z, w\}_2, \dots, \{x, y, z, w\}_t$$

be the  $t = v(v-1)(v-2)/24$  blocks of  $b(v)$  and let

$$(Q, \langle, \rangle_1), (Q, \langle, \rangle_2), \dots, (Q, \langle, \rangle_t)$$

be any  $t = v(v-1)(v-2)/24$  3-skeins. For every block  $\{x, y, z, w\}_i$  and every three elements  $p, q, s \in Q$ , insert the block

$$\{(p, x), (q, y), (s, z), (\langle p, q, s \rangle_i, w)\}, \quad \text{where } x < y < z < w.$$

Denote this new system by  $(Q \times V, b^*)$ .

**THEOREM 2.**  $(Q \times V, b^*)$  is a Steiner quadruple system.

**3. Non-isomorphic Steiner quadruple systems.** In this section we use the construction in Theorem 2 to produce large numbers of non-isomorphic quadruple systems of a given order. The following observations are crucial. A pair of 3-skeins  $(Q, \langle, \rangle_1)$  and  $(Q, \langle, \rangle_2)$  are *distinct* provided that  $\langle p, q, s \rangle_1 \neq \langle p, q, s \rangle_2$  for at least one triple of elements  $p, q, s$  in  $Q$ . Since the operation table for a 3-skein is a latin cube, by starting with any latin square based on  $Q = \{1, 2, \dots, q\}$  and taking any cyclic permutation on  $Q$ , it is possible to construct a latin cube and, therefore, a 3-skein  $(Q, \langle, \rangle)$  having this latin cube as its operation table. Since there are at least  $q!(q-1)! \dots 2 \cdot 1$  (the product of the first  $q$  factorials) distinct latin squares of order  $q$  [3], there are at least this many distinct latin cubes and, therefore, distinct 3-skeins of order  $q$ . We now are in a position to prove the following theorem:

**THEOREM 3.** Let  $q$  and  $v$  be positive integers such that  $q, v \equiv 2$  or  $4 \pmod{6}$ . Then there are at least

$$\frac{(q!(q-1)! \dots 2 \cdot 1)^t}{(qv)!}, \quad t = \frac{v(v-1)(v-2)}{24},$$

non-isomorphic Steiner quadruple systems of order  $qv$ .

*Proof.* A pair of quadruple systems  $(Q, b_1)$  and  $(Q, b_2)$  are *distinct* provided that there is at least one block of  $b_1$  which does not belong to  $b_2$ . Now, let  $(Q, b(q))$  and  $(V, b(v))$  be quadruple systems of orders  $q$  and  $v$ , respectively. Let

$$(Q, \langle, \rangle_1), (Q, \langle, \rangle_2), \dots, (Q, \langle, \rangle_t)$$

be any  $t = v(v-1)(v-2)/24$  3-skeins. Since there are at least  $q!(q-1)! \dots 2 \cdot 1$  distinct 3-skeins of order  $q$ , Theorem 2 gives at least  $(q!(q-1)! \dots 2 \cdot 1)^t$  distinct quadruple systems of order  $qv$ . Since any isomorphism class can contain at most  $(qv)!$  of these quadruple systems, the statement of the theorem follows.

**4. Examples.** Since  $40 = 4 \cdot 10$  and there are quadruple systems of order 4 and 10, Theorem 3 gives at least  $10^{24}$  non-isomorphic quadruple systems of order 40. Since  $64 = 4 \cdot 16$ , similar remarks produce at least  $10^{255}$  non-isomorphic Steiner quadruple systems of order 64. Many more examples of this type are possible. These two examples give considerably stronger results than can be obtained by the results in [1].

**Acknowledgement.** The author wishes to thank Dr. B. Rokowska for helpful comments.

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*Reçu par la Rédaction le 1. 12. 1972*