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SOLUTION OF SPARSE LINEAR EQUATION SYSTEMS

1. Procedure declaration. Procedure *sparsesystem* solves sparse linear equation systems and produces reduced Crout's formulas (see Remark 1). During the calculation, the auxiliary procedures *M01*, *subst1*, *bitword*, *bit1*, *size*, *forgen*, *decompose* and *solve* are used. All of them are described internally.

The procedure is most effective if one solves the system $Ax = b$ with the matrix A of identical structure, i.e. with identical displacement of the non-zero elements of this matrix and different values, or with the constant matrix A and varying the right-hand side b .

Data:

- N — number of equations and unknowns in the system,
- $N1$ — number of non-zero elements of the matrix A , not counting the main diagonal elements which are always assumed to be non-zero,
- $R[1 : N + N1]$ — array of column numbers of the non-zero elements of the matrix A (not counting the main diagonal elements) arranged by rows in the increasing order; the column numbers of a given row should be followed by a zero entry,
- E — integer indicator with value either zero or equal to the number of repetitions of using the matrix A of identical structure but with different non-zero elements; if $E \neq 0$, then $L = 0$ (see below),
- L — integer indicator with value either zero or equal to the number of repetitions of using the same matrix A and different right-hand sides b ; if $L \neq 0$, then $E = 0$,
- wl — wordlength in bits of the computer used,
- $A[1 : N + N1]$ — array of the elements of the matrix A ; it should contain the non-zero elements of matrix A chosen from the sequence

$$\begin{aligned}
 &a_{11}, a_{21}, \dots, a_{n1}, \\
 &a_{12}, a_{13}, \dots, a_{1n}, \\
 &a_{22}, a_{32}, \dots, a_{n2}, \\
 &a_{23}, a_{24}, \dots, a_{2n}, \dots
 \end{aligned}$$

without changing their order,

$B[1:N]$ — array of the right-hand sides of the system,

$X[1:N]$ — array of solutions,

readb — procedure identifier of the procedure without parameters the call of which should place appropriate elements into the array $B[1:N]$,

readm — procedure identifier of the procedure without parameters the call of which should place appropriate elements into the array $A[1:N+NI]$,

printx — procedure identifier of the procedure without parameters the call of which should make available to the user the solutions contained in array $X[1:N]$ at every repetition.

Results:

the results are available through procedure *printx* which must be provided by the user.

Remark 1. The procedure is most effective when used with E or L positive. The auxiliary procedures *M01*, *size* and *forgen* are called only once in every call of the procedure *sparsesystem*. As follows from numerical experiments performed on the Odra 1204 computer, the calculation times of the second and all next repetitions while changing only the values of the non-zero elements of the matrix A and leaving its structure unchanged are about N times smaller than the calculation time of the first repetition. This calculation time is still smaller when only right-hand sides of the system are changed. In the experiments, the matrix A contained about 15% non-zero elements.

2. Procedure used. The algorithm used in the *sparsesystem* procedure is based on the Crout method which is also called the *compact method* (see, e.g., [1], p. 168-171).

Let the system of equations

$$(1) \quad Ax = b$$

be given, where $A = [a_{ij}]$ is the square matrix of the n -th degree composed of the coefficients of the system, and $x^T = (x_1, x_2, \dots, x_n)$ and $b^T = (b_1, b_2, \dots, b_n)$ are the n -element column vectors.

```

procedure sparsesystem(N, N1, R, E, L, w1, A, B, X, readb, readm, printx);
  value N, N1, E, L, w1;
  integer N, N1, E, L, w1;
  integer array R;
  array A, B, X;
  procedure readb, readm, printx;
  begin
    integer h, b, j1, j2, j3, j4, j5, j6, j7;
    integer array M[1:N×N+w1+1], owl, owp, okg, okd[1:N];
    procedure MO1(N, M, R, owl, owp, okg, okd);
      value N;
      integer N;
      integer array M, R, owl, owp, okg, okd;
      begin
        integer m, j, b, s, l;
        j:=0;
        for m:=1 step 1 until N do
          okg[m]:=okd[m]:=0;
        for m:=1 step 1 until N do
          begin
            bitword(m, m, b, s, N);
            subst1(b+1, M[s]);
            l:=R[j+1];
            owl[m]:=if l=0 then 0 else if l<m then 1 else 0;
          et2: j:=j+1;
            l:=R[j];
            if l≠0
              then
                begin
                  bitword(m, l, b, s, N);

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    subst1(b+1,M[s]);
    if l>m
    then
    begin
        if okg[1]=0
        then okg[1]:=m
    end l>m
    else okd[1]:=m-1;
    go to et2
    end l≠0;
    l:=R[j-1];
    owp[m]:=if l>m then l-m else 0
    end m
end MO1;
procedure subst1(K,P);
    value K;
    integer K,P;
    begin
        comment this procedure should insert a one in bit K
of the word representing variable P;
    end subst1;
procedure bitword(r,c,b,s,N);
    value r,c;
    integer r,c,b,s,N;
    begin
        b:=(r-1)×N+c;
        s:=b+w1;
        b:=b-s×w1-1;
        if b=-1
        then b:=w1-1

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    else s:=s+1
end bitword;
Boolean procedure bit1(K,P);
value K,P;
integer K,P;
begin
    comment this procedure should have assigned value true
    if bit K of the word representing variable P is a one,
    and value false otherwise;
end bit1;
procedure forgen(h,N,M,B1,D,F,F1,F2,F3,G1,G2,G3,U,owl,owp,okg,okd);
value N;
integer h,N;
integer array M,B1,D,F,F1,F2,F3,G1,G2,G3,U,owl,owp,okg,okd;
begin
    integer I,J,m,j1,j2,j3,j4,j5,j6,j7,g,z,z1,w,a,t,l,K,P,e;
    integer array wa,ka,ks,ws,kp,wp,v[1:N];
    j2:=I:=D[1]:=1;
    m:=okd[1]+1;
    for w:=2 step 1 until m do
        begin
            bitword(w,1,K,P,N);
            if bit1(K,M[P])
                then
                    begin
                        j2:=j2+2;
                        F1[j2]:=F1[j2+1]:=I:=I+1
                    end
                end
        end w;

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wa[1]:=F1[1]:=F1[2]:=1;
ka[1]:=F[1]:=I;
h:=0;
j2:=j2+1;
m:=owp[1]+1;
for w:=2 step 1 until m do
  begin
    bitword(1,w,K,P,N);
    if bit1(K,M[P])
      then
        begin
          h:=h+2;
          G1[h-1]:=G1[h]:=U[h-1]:=I:=I+1;
          U[h]:=w
        end
      end w;
    D[2×N+1]:=F[3×N+1]:=h+2;
    J:=I;
    j6:=h;
    D[N+1]:=F[N+1]:=F[2×N+1]:=F[4×N+1]:=F[5×N+1]:=g:=j1:=j3:=j4:=
      j5:=j7:=0;
    for m:=2 step 1 until N do
      begin
        F[m]:=F[N+m]:=F[2×N+m]:=F[3×N+m]:=F[4×N+m]:=F[5×N+m]:=D[2×N+m]
          :=z:=0;
        a:=okg[m];
        if a≠0
          then
            for w:=s step 1 until m-1 do
              begin

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bitword(w,m,K,P,N);
if bit1(K,M[P])
  then
    begin
      z:=z+1;
      v[z]:=w;
      ks[z]:=ka[w]:=ka[w]+1;
      ws[z]:=wa[w]
    end
  end w;
wa[m]:=D[m]:=J+1;
if z≠0
  then
    begin
      w:=N-m+1;
      for a:=1 step 1 until w do
        begin
          for z1:=1 step 1 until z do
            begin
              bitword(m+a-1,v[z1],K,P,N);
              if bit1(K,M[P])
                then
                  begin
                    g:=g+1;
                    wp[g]:=ws[z1]:=ws[z1]+1;
                    kp[g]:=ks[z1]
                  end
                end
              end z1;
            bitword(m+a-1,m,K,P,N);
            if bit1(K,M[P])

```

```

then
begin
  if  $g \neq 0$ 
    then
      begin
         $t := 2 \times N + m;$ 
         $F[t] := F[t] + 1;$ 
         $j1 := j1 + 2;$ 
         $F3[j1-1] := g;$ 
         $F3[j1] := I := I + 1;$ 
        for  $l := 1$  step 1 until  $g$  do
          begin
             $j1 := j1 + 2;$ 
             $F3[j1-1] := wp[l];$ 
             $F3[j1] := kp[l]$ 
          end  $l;$ 
           $j1 := j1 + 1;$ 
           $F3[j1] := J := J + 1;$ 
           $g := 0$ 
        end  $g \neq 0$ 
      else
        begin
           $F[m] := F[m] + 1;$ 
           $j2 := j2 + 2;$ 
           $F1[j2-1] := J := J + 1;$ 
           $F1[j2] := I := I + 1$ 
        end  $g = 0$ 
      end
    else
      if  $g \neq 0$ 

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    then
    begin
      F[N+m]:=F[N+m]+1;
      j3:=j3+1;
      F2[j3]:=g;
      subst1(K+1,M[P]);
      for l:=1 step 1 until g do
        begin
          j3:=j3+2;
          F2[j3-1]:=wp[1];
          F2[j3]:=kp[1]
        end l;
      j3:=j3+1;
      g:=0;
      F2[j3]:=J:=J+1
    end
  end a
end z≠0
else
  begin
    w:=okd[m]+1;
    t:=m-1;
    for a:=1 step 1 until w do
      begin
        t:=t+1;
        bitword(t,m,K,P,N);
        if bit1(K,M[P])
          then
            begin
              F[m]:=F[m]+1;

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    j2:=j2+2;
    F1[j2-1]:=J:=J+1;
    F1[j2]:=I:=I+1
  end
end a
end z=0;
z:=0;
a:=owl[m];
if a#0
  then
    for w:=a step 1 until m-1 do
      begin
        bitword(m,w,K,P,N);
        if bit1(K,M[P])
          then
            begin
              z:=z+1;
              ws[z]:=wp[z]:=wa[w]:=wa[w]+1;
              ks[z]:=ka[w];
              v[z]:=kp[z]:=w
            end
          end w;
        if z=0
          then D[N+m]:=0
          else
            begin
              D[N+m]:=z;
              for l:=1 step 1 until z do
                begin
                  j4:=j4+2;

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    B1[j4-1]:=wp[1];
    B1[j4]:=kp[1]
  end 1
end z+0;
ka[m]:=J;
if z+0
  then
  begin
    w:=N-m;
    for a:=1 step 1 until w do
      begin
        for z1:=1 step 1 until z do
          begin
            bitword(v[z1],m+a,K,P,N);
            if bit1(K,M[P])
              then
                begin
                  g:=g+1;
                  wp[g]:=ws[z1];
                  kp[g]:=ks[z1]:=ks[z1]+1
                end
              end z1;
            bitword(m,m+a,K,P,N);
            if bit1(K,M[P])
              then
                begin
                  if g+0
                    then
                      begin
                        t:=5×N+m;

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F[t]:=F[t]+1;
j5:=j5+2;
G3[j5-1]:=g;
G3[j5]:=I:=I+1;
for l:=1 step 1 until g do
  begin
    j5:=j5+2;
    G3[j5-1]:=wp[l];
    G3[j5]:=kp[l]
  end l;
j5:=j5+1;
G3[j5]:=J:=J+1;
g:=0
end g≠0
else
  begin
    t:=3×N+m;
    F[t]:=F[t]+1;
    j6:=j6+2;
    G1[j6-1]:=J:=J+1;
    G1[j6]:=I:=I+1
  end g=0;
h:=h+2;
U[h-1]:=J;
U[h]:=a+m;
l:=2×N+m;
D[l]:=D[l]+1
end
else
  if g≠0

```

```

then
begin
  t:=4×N+m;
  F[t]:=F[t]+1;
  j7:=j7+1;
  G2[j7]:=g;
  subst1(K+1,M[P]);
  for l:=1 step 1 until g do .
    begin
      j7:=j7+2;
      G2[j7-1]:=wp[1];
      G2[j7]:=kp[1]
    end l;
  g:=0;
  j7:=j7+1;
  G2[j7]:=J:=J+1;
  h:=h+2;
  U[h-1]:=J;
  U[h]:=a+m;
  l:=2×N+m;
  D[l]:=D[l]+1
  end
end a
end z+0
else
begin
  w:=owp[m];
  a:=0;
  t:=m;
  for z1:=1 step 1 until w do

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```

begin
  a:=a+1;
  t:=t+1;
  bitword(m, t, K, P, N);
  if bit1(K, M[P])
    then
      begin
        l:=3*N+m;
        F[l]:=F[l]+1;
        j6:=j6+2;
        h:=h+2;
        G1[j6-1]:=U[h-1]:=J:=J+1;
        G1[j6]:=I:=I+1;
        U[h]:=a+m;
        l:=2*N+m;
        D[l]:=D[l]+1
      end
    end z1
  end z=0
end m
end forgen;
procedure size(N, N1, h, j1, j2, j3, j4, j5, j6, j7, M, b, owl, owp, okg, okd);
  value N, N1, M;
  integer N, N1, h, j1, j2, j3, j4, j5, j6, j7, b;
  integer array M, owl, owp, okg, okd;
  begin
    integer K, P, m, z, z1, a, a1, g, l;
    integer array v[1:N];
    j2:=2;
    m:=okd[1]+1;

```

```

for l:=2 step 1 until m do
  begin
    bitword(1,1,K,P,N);
    if bit1(K,M[P])
      then j2:=j2+2
    end l;
  h:=0;
  m:=owp[1]+1;
  for l:=2 step 1 until m do
    begin
      bitword(1,1,K,P,N);
      if bit1(K,M[P])
        then h:=h+2
      end l;
    g:=j1:=j3:=j4:=j5:=j7:=0;
    j6:=h;
    b:=N+N1;
    for m:=2 step 1 until N do
      begin
        z:=0;
        a:=okg[m];
        if a≠0
          then
            for a1:=a step 1 until m-1 do
              begin
                bitword(a1,m,K,P,N);
                if bit1(K,M[P])
                  then
                    begin
                      z:=z+1;

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        v[z]:=a1
      end
    end a1;
  if z≠0
    then
      begin
        a1:=N-m+1;
        for a:=1 step 1 until a1 do
          begin
            for z1:=1 step 1 until z do
              begin
                bitword(m+a-1,v[z1],K,P,N);
                if bit1(K,M[P])
                  then g:=g+1
                end z1;
                bitword(m+a-1,m,K,P,N);
                if bit1(K,M[P])
                  then
                    begin
                      if g≠0
                        then
                          begin
                            j1:=j1+3;
                            for l:=1 step 1 until g do
                              j1:=j1+2;
                            g:=0
                          end g≠0
                        else j2:=j2+2
                    end
                else

```



```

if g≠0
  then
    begin
      j3:=j3+2;
      subst1(K+1,M[P]);
      b:=b+1;
      for l:=1 step 1 until g do
        j3:=j3+2;
        g:=0
      end g≠0
    end a
  end z≠0
else
  begin
    a1:=okd[m]+1;
    l:=m-1;
    for a:=1 step 1 until a1 do
      begin
        l:=l+1;
        bitword(l,m,K,P,N);
        if bit1(K,M[P])
          then j2:=j2+2
        end a
      end z =0;
    z:=0;
    a:=owl[m];
    if a≠0
      then
        for a1:=a step 1 until m-1 do
          begin

```

```

bitword(m, a1, K, P, N);
if bit1(K, M[P])
  then
    begin
      z:=z+1;
      v[z]:=a1
    end
  end a1;
if z≠0
  then
    begin
      for l:=1 step 1 until z do
        j4:=j4+2;
        a1:=N-m;
        for a:=1 step 1 until a1 do
          begin
            for z1:=1 step 1 until z do
              begin
                bitword(v[z1], m+a, K, P, N);
                if bit1(K, M[P])
                  then g:=g+1
                end z1;
                bitword(m, m+a, K, P, N);
                if bit1(K, M[P])
                  then
                    begin
                      if g≠0
                        then
                          begin
                            j5:=j5+3;

```

```

    for l:=1 step 1 until g do
        j5:=j5+2;
        g:=0
    end g≠0
    else j6:=j6+2;
    h:=h+2
    end
    else
    if g≠0
        then
        begin
            j7:=j7+2;
            subst1(K+1,M[P]);
            b:=b+1;
            for l:=1 step 1 until g do
                j7:=j7+2;
                g:=0;
                h:=h+2
            end g≠0
        end a
    end z≠0
    else
    begin
        a1:=owp[m];
        l:=m;
        for a:=1 step 1 until a1 do
            begin
                l:=l+1;
                bitword(m,l,K,P,N);
                if bit1(K,M[P])

```

```

        then
        begin
            j6:=j6+2;
            h:=h+2
        end
        end a
    end z=0
end m
end size;
procedure decompose(N, A, C, D, F, F1, F2, F3, G1, G2, G3);
value N;
integer N;
integer array D, F, F1, F2, F3, G1, G2, G3;
array A, C;
begin
    integer j1, j2, j3, j4, j5, j6, j7, m, f, f1, l, l1;
    real s;
    j1:=j2:=j3:=j5:=j6:=j7:=0;
    for m:=1 step 1 until N do
        begin
            f:=F[m];
            for l:=1 step 1 until f do
                begin
                    j2:=j2+2;
                    C[F1[j2-1]]:=A[F1[j2]]
                end l;
            f:=F[N+m];
            for l:=1 step 1 until f do
                begin
                    s:=0;

```

```

j3:=j3+1;
f1:=F2[j3];
for l1:=1 step 1 until f1 do
  begin
    j3:=j3+2;
    s:=s-C[F2[j3-1]]×C[F2[j3]]
  end l1;
j3:=j3+1;
C[F2[j3]]:=s
end l;
f:=F[2×N+m];
for l:=1 step 1 until f do
  begin
    j1:=j1+2;
    f1:=F3[j1-1];
    s:=A[F3[j1]];
    for l1:=1 step 1 until f1 do
      begin
        j1:=j1+2;
        s:=s-C[F3[j1-1]]×C[F3[j1]]
      end l1;
    j1:=j1+1;
    C[F3[j1]]:=s
  end l;
f:=F[3×N+m];
j4:=D[m];
for l:=1 step 1 until f do
  begin
    j6:=j6+2;
    C[G1[j6-1]]:=A[G1[j6]]/C[j4]
  
```

```

end l;
f:=F[4×N+m];
for l:=1 step 1 until f do
  begin
    s:=0;
    j7:=j7+1;
    f1:=G2[j7];
    for l1:=1 step 1 until f1 do
      begin
        j7:=j7+2;
        s:=s-C[G2[j7-1]]×C[G2[j7]]
      end l1;
      j7:=j7+1;
      C[G2[j7]]:=s/C[j4]
    end l;
  f:=F[5×N+m];
  for l:=1 step 1 until f do
    begin
      j5:=j5+2;
      f1:=G3[j5-1];
      s:=A[G3[j5]];
      for l1:=1 step 1 until f1 do
        begin
          j5:=j5+2;
          s:=s-C[G3[j5-1]]×C[G3[j5]]
        end l1;
        j5:=j5+1;
        C[G3[j5]]:=s/C[j4]
      end l
    end m

```

```

end decompose;
procedure solve(h,N, B, B1,C,D,U,X);
  value h,N;
  integer h,N;
  integer array B1,D,U;
  array B,C,X;
  begin
    integer m,j4,j5,f,l;
    real s;
    array Y[1:N];
    j4:=0;
    for m:=1 step 1 until N do
      begin
        j5:=D[m];
        if D[N+m]=0
          then Y[m]:=B[m]/C[j5]
          else
            begin
              s:=B[m];
              f:=D[N+m];
              for l:=1 step 1 until f do
                begin
                  j4:=j4+2;
                  s:=s-C[B1[j4-1]]*Y[B1[j4]]
                end l;
              Y[m]:=s/C[j5]
            end D[N+m]≠0
          end m;
        X[N]:=Y[N];
        for l:=N-1 step -1 until 1 do

```

```

begin
  f:=D[2×N+1];
  s:=Y[1];
  for m:=1 step 1 until f do
    begin
      s:=s-C[U[h-1]]×X[U[h]];
      h:=h-2
    end m;
    X[1]:=s
  end 1
end solve;
j1:=N×N÷w1+1;
for j2:=1 step 1 until j1 do
  M[j2]:=0;
MO1(N, M, R, owl, owp, okg, okd);
size(N, N1, h, j1, j2, j3, j4, j5, j6, j7, M, b, owl, owp, okg, okd);
begin
  integer array D[1:3×N], B1[0:j4], F[1:6×N], F1[0:j2], F2[0:j3], F3[0:
  j1], G1[0:j6], G2[0:j7], G3[0:j5], U[0:h];
  array C[1:b];
  forgen(h, N, M, B1, D, F, F1, F2, F3, G1, G2, G3, U, owl, owp, okg, okd);
  if E≠0
  then
    begin
      readb;
      for L:=1 step 1 until E do
        begin
          readm;
          decompose(N, A, C, D, F, F1, F2, F3, G1, G2, G3);
          solve(h, N, B, B1, C, D, U, X);
        end
      end
    end
  end

```



```

    printx
  end L
end E≠0
else
begin
  readm;
  decompose(N, A, C, D, F, F1, F2, F3, G1, G2, G3);
  for E:=1 step 1 until L do
    begin
      readb;
      solve(h, N, B, B1, C, D, U, X);
      printx
    end E
  end E=0
end
end sparsesystem

```

First we decompose the matrix A into the product $A = LU$, where L is the low triangle matrix, and U the upper one.

The solution of system (1) will be found after solving the system

$$(2) \quad Ly = b,$$

and then the system

$$(3) \quad Ux = y.$$

Elements of matrices L and U will be successively evaluated from the formulas

$$(4) \quad l_{im} = a_{im} - \sum_{k=1}^{m-1} l_{ik} u_{km} \quad (i = m, m+1, \dots, N),$$

$$(5) \quad u_{mj} = \left(a_{mj} - \sum_{k=1}^{m-1} l_{mk} u_{kj} \right) / l_{kk} \quad (j = m+1, m+2, \dots, N),$$

where $m = 1, 2, \dots, N$, $l_{ij} = 0$ for $i < j$, $u_{ii} = 1$ for $i = 1, 2, \dots, N$, $u_{ij} = 0$ for $i > j$, and y and x in (2) and (3) are defined by

$$(6) \quad y_i = \left(b_i - \sum_{k=1}^{i-1} l_{ik} y_k \right) / l_{ii} \quad (i = 1, 2, \dots, N),$$

$$(7) \quad x_i = y_i - \sum_{k=i+1}^N u_{ik} x_k \quad (i = N, N-1, \dots, 1).$$

From formulas (4) and (5) we obtain the reduced Crout formulas which concern operations on non-zero elements only. Those formulas are formed in the order of their applying in the procedure. This order is shown in the following scheme:

TABLE 1

l_{11}	u_{12}	u_{13}	u_{14}	u_{15}	first step ($m = 1$)
l_{21}	l_{22}	u_{23}	u_{24}	u_{25}	2-nd step ($m = 2$)
l_{31}	l_{32}	l_{33}	u_{34}	u_{35}	3-rd step ($m = 3$)
l_{41}	l_{42}	l_{43}	l_{44}	u_{45}	4-th step ($m = 4$)
l_{51}	l_{52}	l_{53}	l_{54}		

Every step we begin with evaluating the elements of the matrix L .

Any element is obtained as the difference of the corresponding element of the matrix A and the sum of products of pairs of elements of L which are not on the diagonal and occur in the given row (on the left-hand side) and of elements of U which occur in the given column (above). Evaluating elements of U , we have still to perform the division by the corresponding elements of L which occur on the diagonal.

Reduction is made in two analogous stages, the first concerning elements of L , the other concerning elements of U . The first stage (for $m = 1$) of reduction is simple since the components of sums of formulas (4) and (5) do not occur. For the suitable i , we have $l_{im} \neq 0$ if and only if $a_{im} \neq 0$ and, for the suitable j , we have $u_{mj} \neq 0$ if and only if $a_{mj} \neq 0$. For $m \geq 2$, the simplified formula for l_{im} is formed if and only if $a_{im} \neq 0$ or if at least one of the components of the sum

$$\sum_{k=1}^{m-1} l_{ik} u_{km}$$

is different from zero. The similar result can be obtained for elements of the matrix U .

Elimination of the vanishing components of the sum $\sum l_{ik} u_{km}$ is performed in two steps. First we eliminate the components for which $u_{km} = 0$. Then from the remaining components we eliminate those for which $l_{ik} = 0$.

We analogously proceed with the sum $\sum l_{mk} u_{kj}$, the reduction, however, beginning with the examination of elements l_{mk} .

Example 1. Let $m = 4$ (see Table 1). We begin the reduction with the examination of elements u_{14} , u_{24} and u_{34} . If $u_{14} \neq 0$, $u_{24} = 0$ and $u_{34} \neq 0$, then in the second step we only examine the elements l_{41} and l_{43} .

Suppose $l_{41} \neq 0$ and $l_{43} \neq 0$. Then the reduced formula for l_{44} is obtained after the examination of the element a_{44} . If $a_{44} = 0$, then we finally obtain

$$l_{44} = -l_{41}u_{14} - l_{43}u_{34}.$$

Next we examine the elements l_{51} and l_{53} . Let $l_{51} = 0$, $l_{53} \neq 0$ and $a_{54} \neq 0$. In this case we have

$$l_{54} = a_{54} - l_{53}u_{34}.$$

We begin the discussion of formula (5) with the examination of the elements l_{41} , l_{42} and l_{43} . Let e. g. $l_{41} = 0$, $l_{42} \neq 0$ and $l_{43} = 0$. We examine then only the elements u_{25} and a_{45} . If e. g. $u_{25} = 0$ and $a_{45} \neq 0$, then for the element u_{45} we have the formula $u_{45} = a_{45}/l_{44}$.

3. Realization of the method in procedures. On account of economy of the fast memory we perform the reduction on the zero-one matrix M placed on bits of the computer words. Elements of this matrix are given by the formula

$$m_{ij} = \begin{cases} 1 & \text{for } a_{ij} \neq 0, \\ 0 & \text{for } a_{ij} = 0, \end{cases}$$

where a_{ij} are elements of the matrix of system (1) occurring in the array A .

To every element of this table we linearly assign the number of place, successively, according to the way of placing (see Section 1).

When reducing, instead of the matrix M we obtain the new zero-one matrix M' which corresponds to matrices L and U , i.e. the non-zero elements of these matrices are ones in M' . The matrix M' has, in general, more ones than the matrix M , i.e. L and U have more non-zero elements than the initial matrix of system (1). In view of this, numbers of places assigned to non-zero elements of L and U are, in general, different from corresponding numbers in the array A .

Example 2. Let the matrix of system (1) have the form

$$A = \begin{bmatrix} 3 & 4 & 0 & 0 & 0 \\ 0 & 2 & 0 & -5 & 0 \\ 1 & 0 & -3 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 2 & 0 & 0 & 3 \end{bmatrix}.$$

Hence the zero-one matrix is given by

$$M = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 \end{bmatrix}.$$

Numbers of places of the elements of the array A can be written in the following form:

TABLE 2

1	3			
	4		6	
2		7		
			8	
	5			9

We see that they are consistent with the fixed way of placing the coefficients of system (1) in the array A .

We have

$$M' = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 1 & \emptyset & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & \emptyset & 1 \end{bmatrix},$$

where \emptyset denotes that the zero element was changed in the course of the reduction into the non-zero element. (No respect is paid to the case where a non-zero element is getting the zero one.) To the matrix M' there correspond new numbers of places of elements of matrices L and U which are given in the following table:

TABLE 3

1	3			
	4		7	
2	5	8		
			9	
	6		10	11

The tables given show that, beginning with number 4, we have the inconsistency of places of non-zero elements.

Numbers of places of the elements in Tables 2 and 3 are used in establishing the corresponding one-dimensional arrays containing the reduced Crout formulas.

Descriptions of the arrays:

- F1* — array containing numbers of places of the elements of matrices L and A in the substitution $l_{im} = a_{im}$ (all components of the sum $\sum l_{ik} u_{km}$ are equal to zero).
- F2* — array containing information about formula (4) for $a_{im} = 0$, i.e. successively, the number of non-zero components in the sum $\sum l_{ik} u_{km}$, the numbers of places of the elements l_{ik} and u_{km} occurring in non-zero components and the number of place of the element l_{im} .
- F3* — array containing the corresponding numbers in formula (4), i.e., successively, the number of non-zero components in the sum $\sum l_{ik} u_{km}$, the number of place of the element a_{im} , the numbers of places of the elements l_{ik} and u_{km} in the non-zero components and the number of place of the element l_{im} .
- G1, G2, G3* — arrays containing the analogous informations, respectively, concerning only to formula (5) (without the number of place of the element of the diagonal l_{kk} — see array $D[1 : N]$). This way of placing the information in mentioned arrays has an essential influence on the abbreviation of the operation time of the procedure decompose.
- F* — array containing for every step, i.e. for $m = 1, 2, \dots, N$, the number of repeated applications of formulas given in arrays *F1*, *F2*, *F3*, *G1*, *G2* and *G3*.
- D* — array containing the successive informations: $D[1 : N]$ — numbers of places of the elements l_{kk} occurring on the diagonal; $D[N + 1 : 2 \times N]$ — zeros if we apply the simplified formula $y_i = b_i / l_{ii}$ (all components of the sum $\sum l_{ik} y_k$ are equal to zero, see (6)) or numbers equal to the number of non-zero components in the sum $\sum l_{ik} y_k$; $D[2 \times N + 1 : 3 \times N]$ — numbers equal to the number of non-zero components in the sum $\sum u_{ik} x_k$ (see formula (7)).
- B1* — array containing the numbers of places of elements l_{ik} and y_k , respectively, occurring in the non-zero components of the sum $\sum l_{ik} y_k$ in formula (6).
- U* — array containing the numbers of places of the elements u_{ik} and x_k in non-zero components of the sum $\sum u_{ik} x_k$ in formula (7).

These arrays allow us, without any additional examinations, to perform the operations on the simplified Crout formulas, which makes short the operation time of the procedures *decompose* and *solve*.

Arrays *owl*, *owp*, *okg* and *okd* contain the numbers determining the distance of non-zero elements occurring at the farthest from the diagonal in rows and columns, respectively, of the matrix of system (1). The procedures *size* and *forgen* using those arrays do not examine the whole zero-one matrix M , which considerably gains time.

4. Application of auxiliary procedures.

- M01* — determines, in virtue of the information in the array R , the zero-one matrix M and places it on bits of computer words; it produces also the arrays *owl*, *owp*, *okg* and *okd*,
- subst1* — changes into 1 the K -th bit of variable P ,
- bitword* — evaluates the number of bit and the address of the words for a non-zero element,
- bit1* — has the value **true** if the K -th bit of variable P is 1, and, in the contrary case, the value **false**,
- size* — evaluates dimensions of arrays occurring in the procedure *forgen*,
- forgen* — produces the reduced Crout formulas,
- decompose* — decomposes the matrix A into triangle matrices L and U ,
- solve* — solves the system using simplified formulas (6) and (7).

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*Received on 26. 6. 1972 ;
revised version on 13. 10. 1973*

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ROZWIĄZYWANIE RZADKICH UKŁADÓW RÓWNAŃ LINIOWYCH

STRESZCZENIE

Procedura *sparsesystem* wytwarza zredukowane wzory Crouta i następnie rozwiązuje rzadkie układy algebraicznych równań liniowych postaci $Ax = b$.

Dane:

- N – liczba równań i niewiadomych,
- NI – liczba elementów niezerowych macierzy A układu bez elementów przekątnej, które z założenia powinny być zawsze różne od zera,
- $R[1 : N + NI]$ – tablica numerów kolumn elementów niezerowych macierzy A (bez elementów przekątnej) uporządkowanych rosnąco w wierszu i podanych wierszami; numery kolumn każdego wiersza należy zakończyć liczbą zero,
- E – liczba o wartości równej zero lub liczbie powtórzeń przy wielokrotnym rozwiązywaniu układu, przy czym zmieniają się wartości elementów niezerowych macierzy A ; jeśli $E \neq 0$, to $L = 0$ (patrz niżej),
- L – liczba o wartości równej zero lub liczbie powtórzeń przy wielokrotnym rozwiązywaniu układu, przy czym zmienia się tylko jego prawa strona; jeśli $L \neq 0$, to $E = 0$,
- wl – długość słowa maszynowego w bitach,
- $A[1 : N + NI]$ – tablica elementów niezerowych macierzy A układu; powinny one być wybrane bez zmiany porządku z ciągu

$$\begin{aligned} &a_{11}, a_{21}, \dots, a_{n1}, \\ &a_{12}, a_{13}, \dots, a_{1n}, \\ &a_{22}, a_{32}, \dots, a_{n2}, \\ &a_{23}, a_{24}, \dots, a_{2n}, \dots \end{aligned}$$

- $B[1 : N]$ – tablica współczynników prawej strony układu,
- $X[1 : N]$ – tablica rozwiązań układu,
- readb* – nazwa procedury bez parametru, której wywołanie powinno umieścić odpowiednie elementy w tablicy $B[1 : N]$,
- readm* – nazwa procedury bez parametru, której wywołanie powinno umieścić odpowiednie elementy w tablicy $A[1 : N + NI]$,
- printx* – nazwa procedury bez parametru, której wywołanie powinno udostępnić użytkownikowi aktualne wartości tablicy $X[1 : N]$.

Wyniki:

otrzymuje się za pośrednictwem procedury *printx*, która musi być opisana przez użytkownika.

Przeprowadzone doświadczenia numeryczne na m.c. ODRA 1204 wykazały, że procedura *sparsesystem* jest najefektywniejsza wówczas, gdy albo zmieniają się wartości niezerowych elementów macierzy A przy nie zmienionej strukturze tej macierzy, albo gdy macierz A jest ustalona, a zmieniają się tylko prawe strony układu.